

FIG. 1

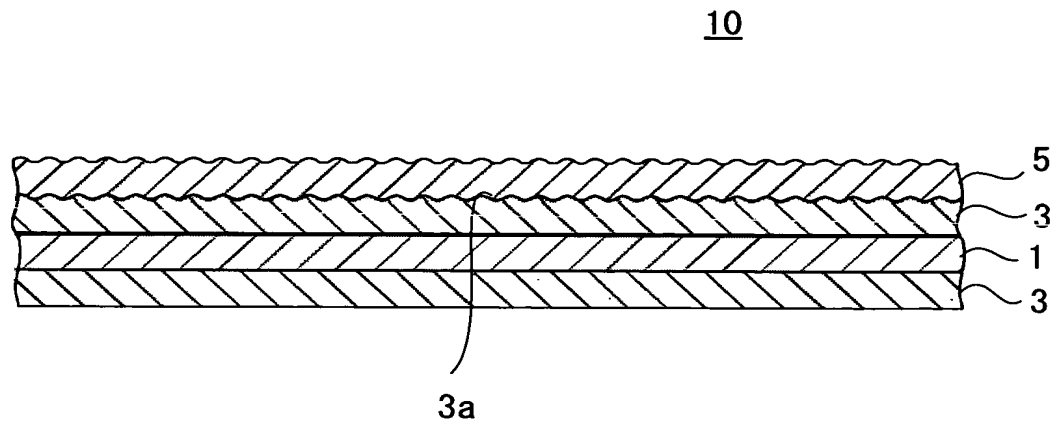


FIG. 2

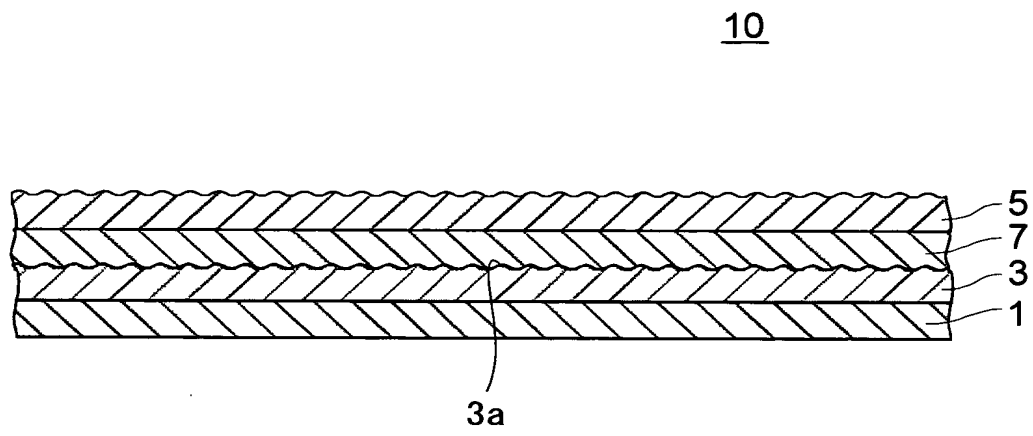


FIG. 3

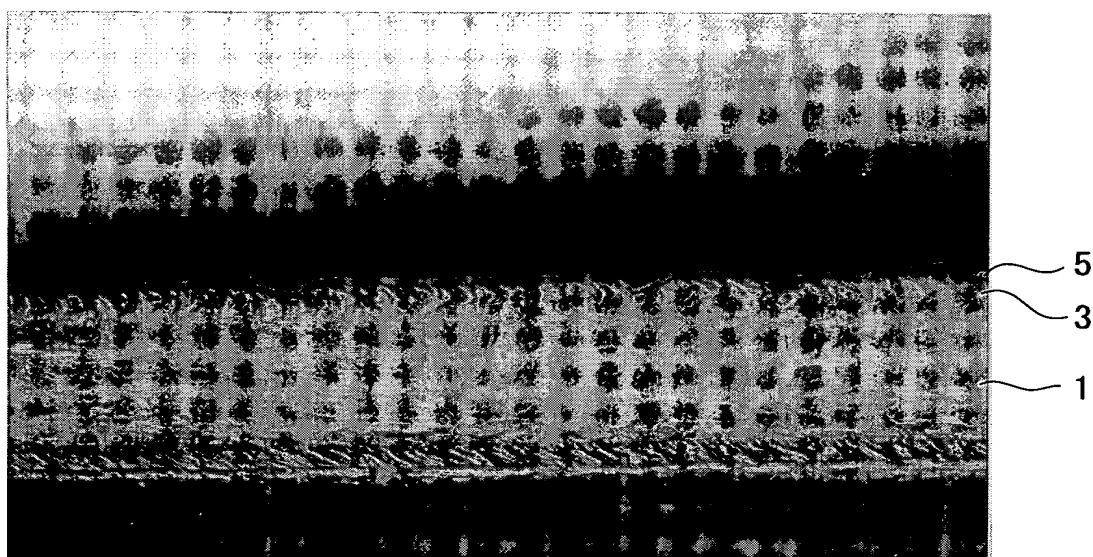


FIG. 4

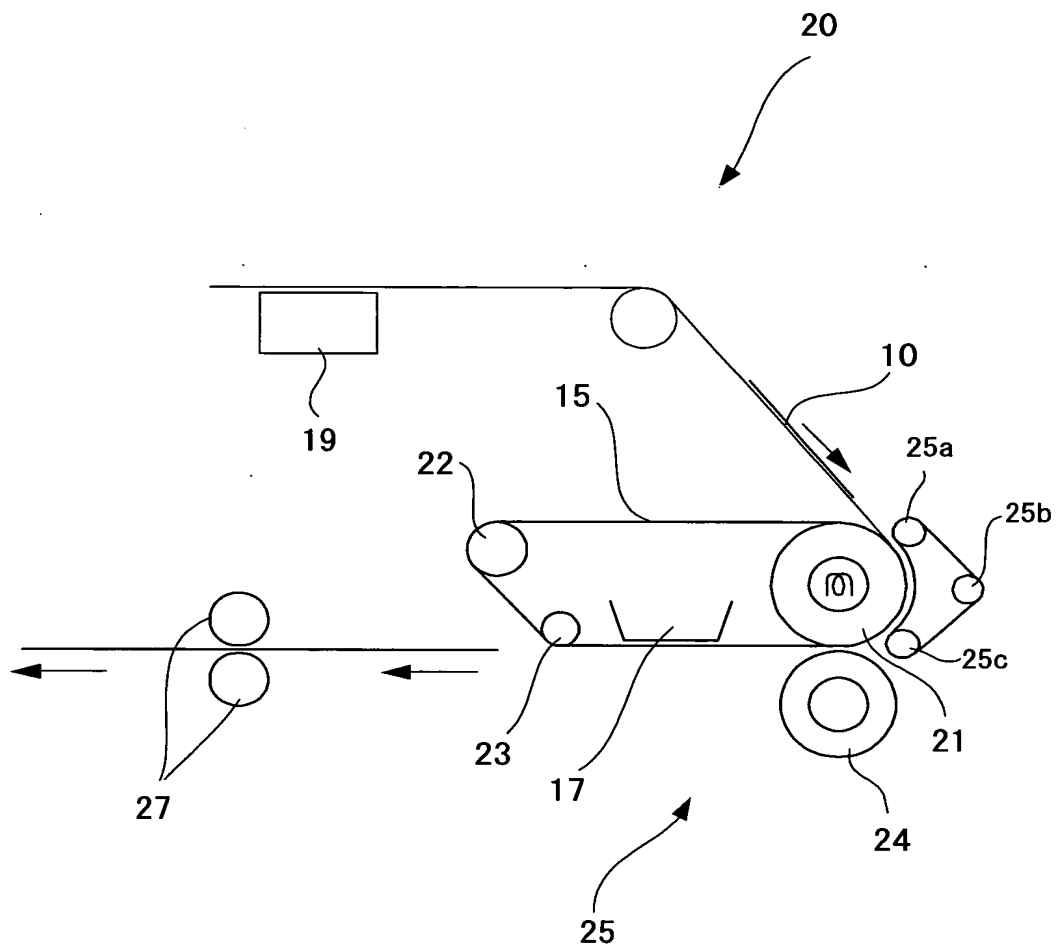


FIG. 5

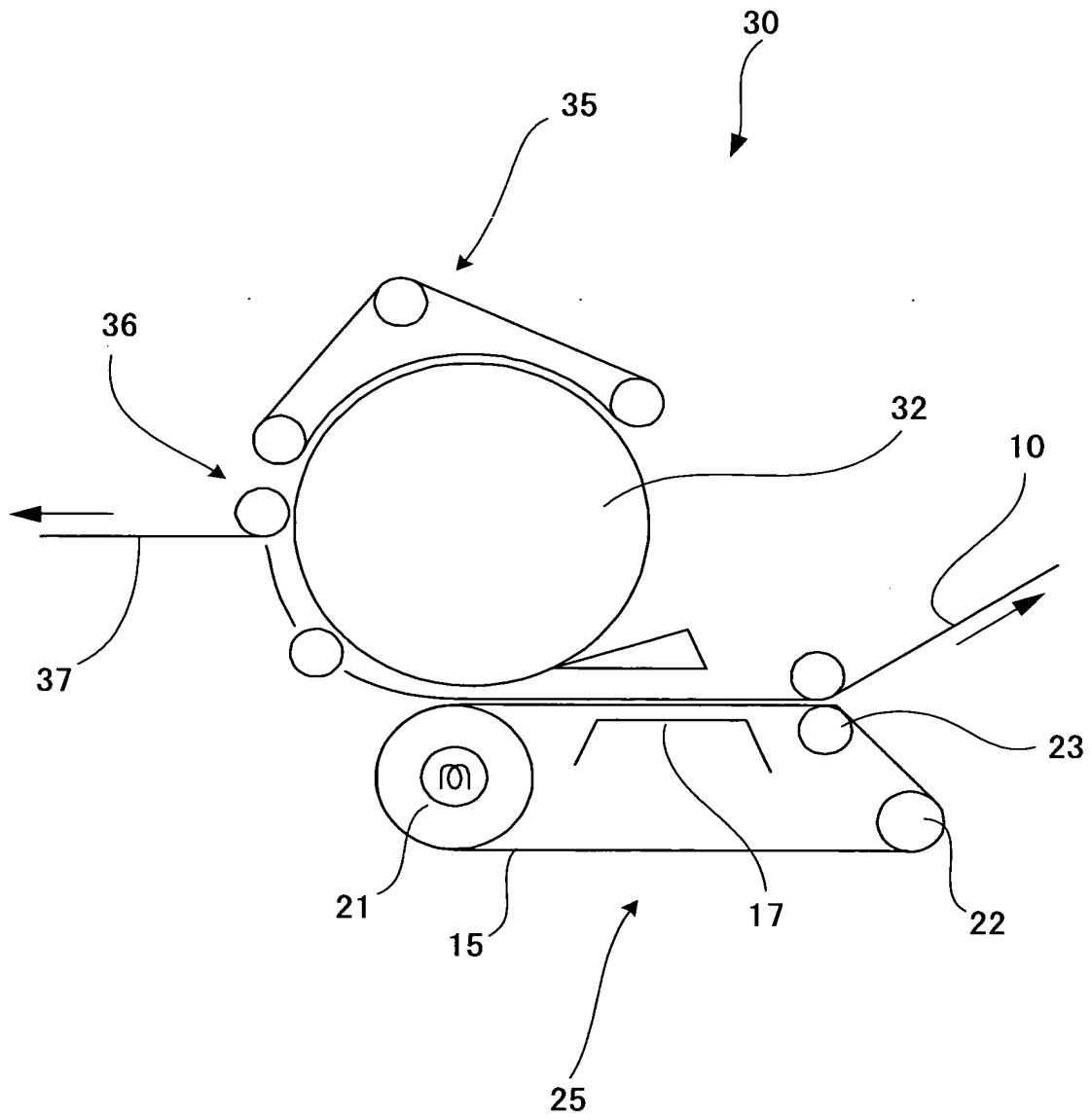


FIG. 6

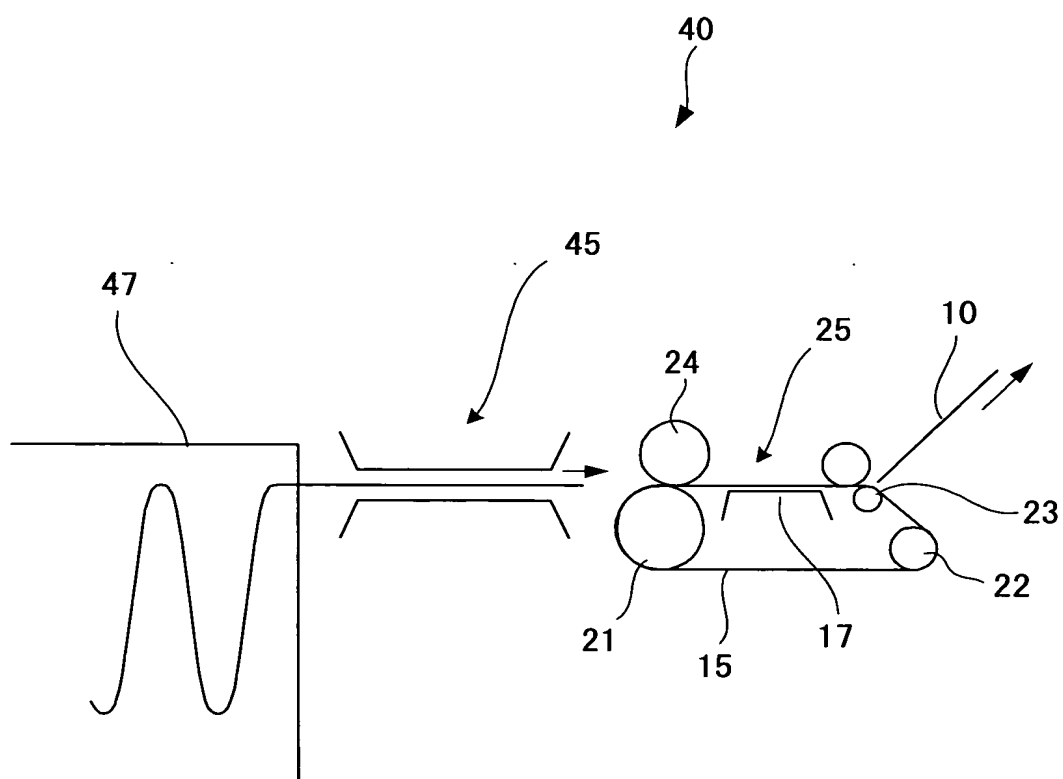


FIG. 7

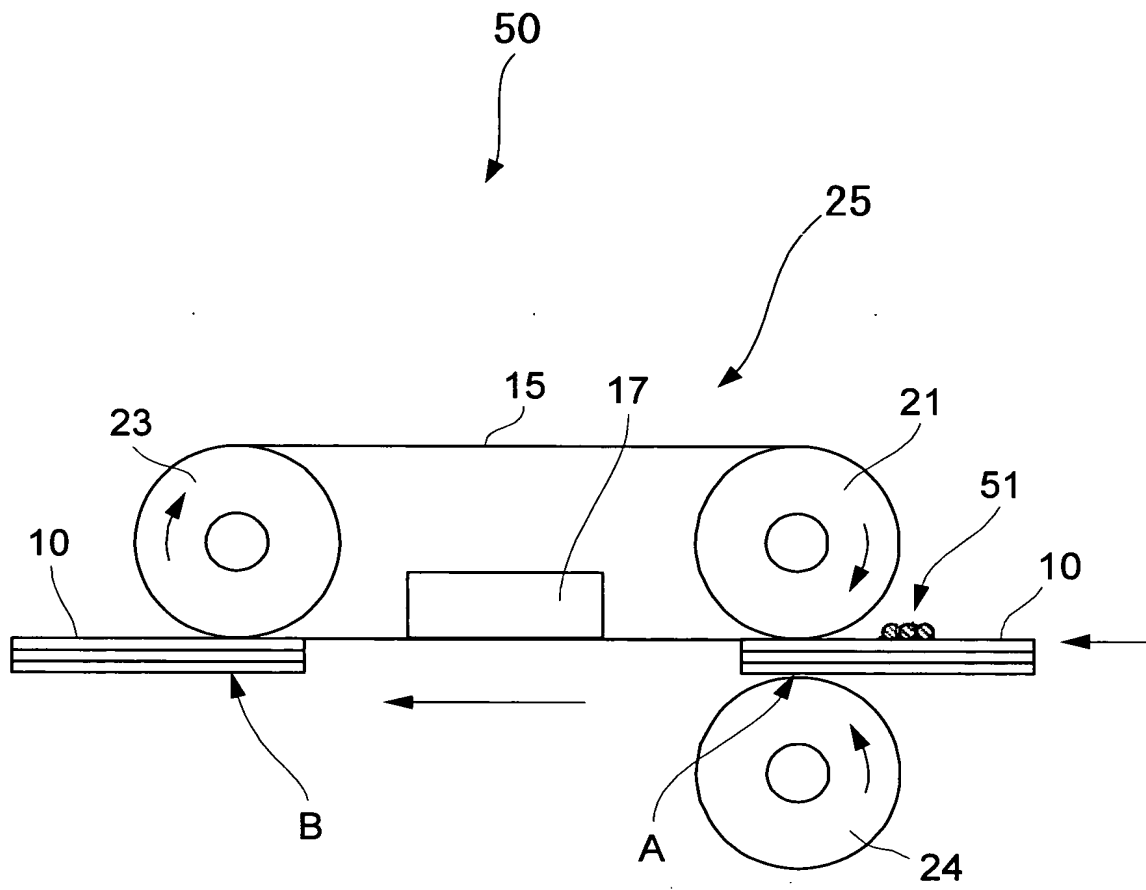


FIG. 8

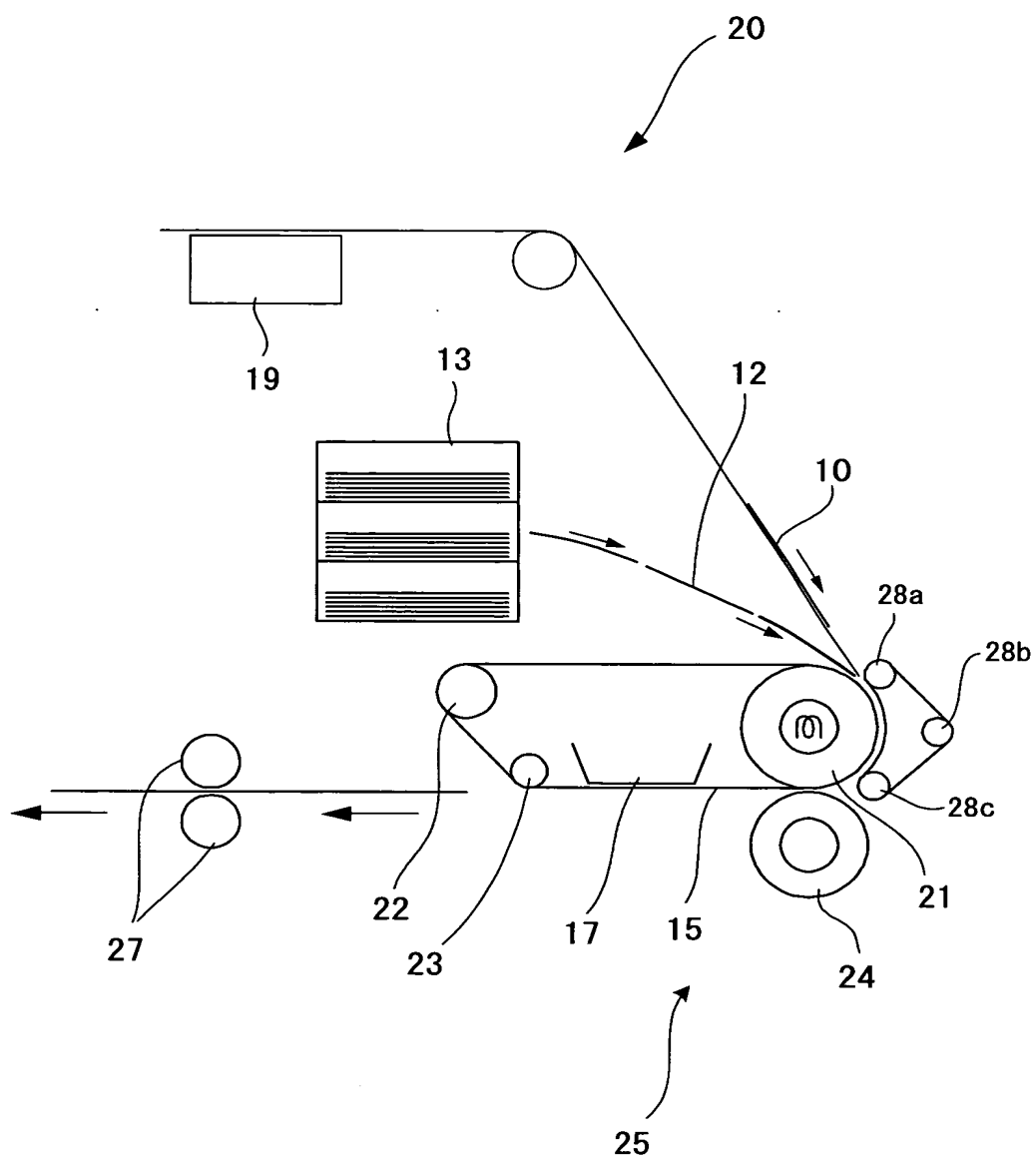


FIG. 9

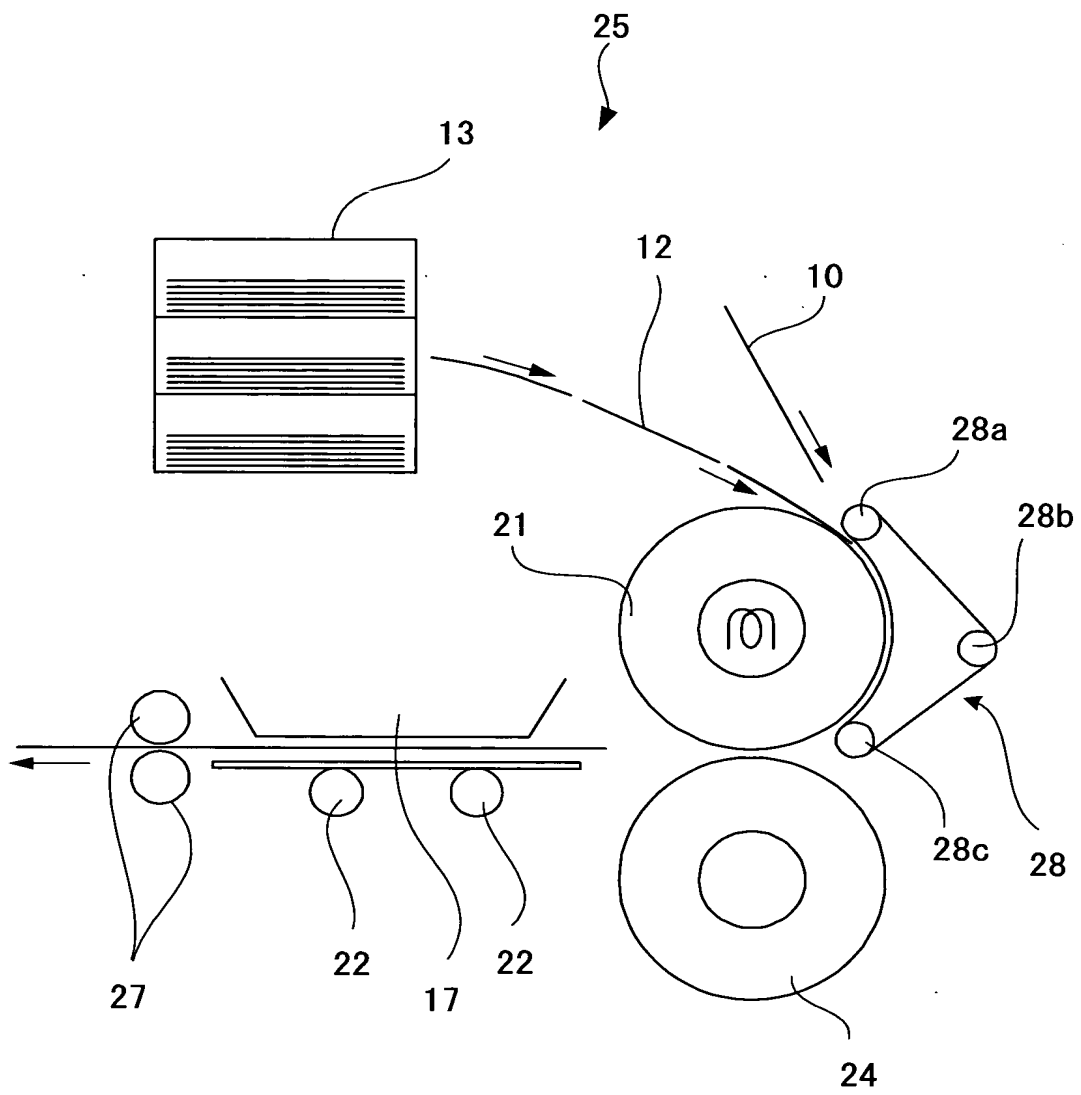


FIG. 10

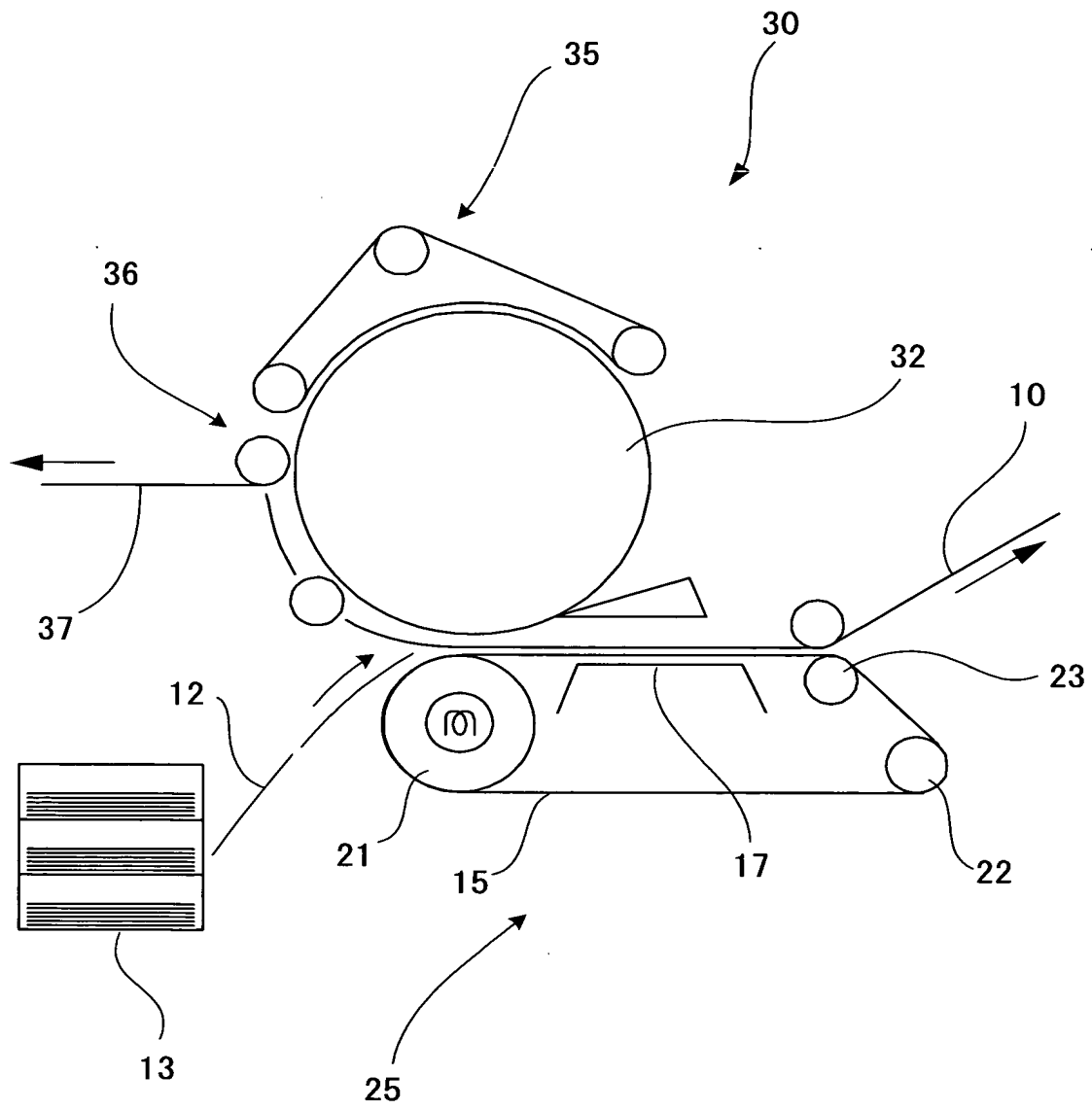


FIG. 11

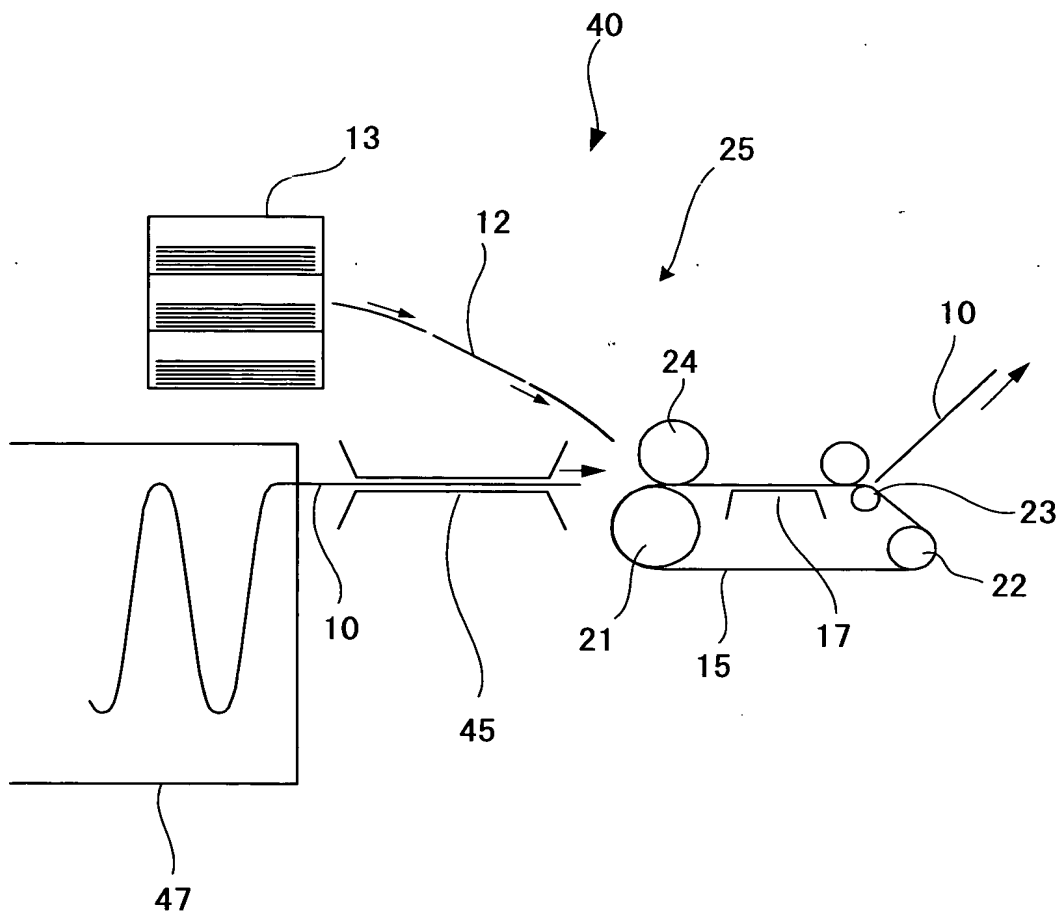


FIG. 12

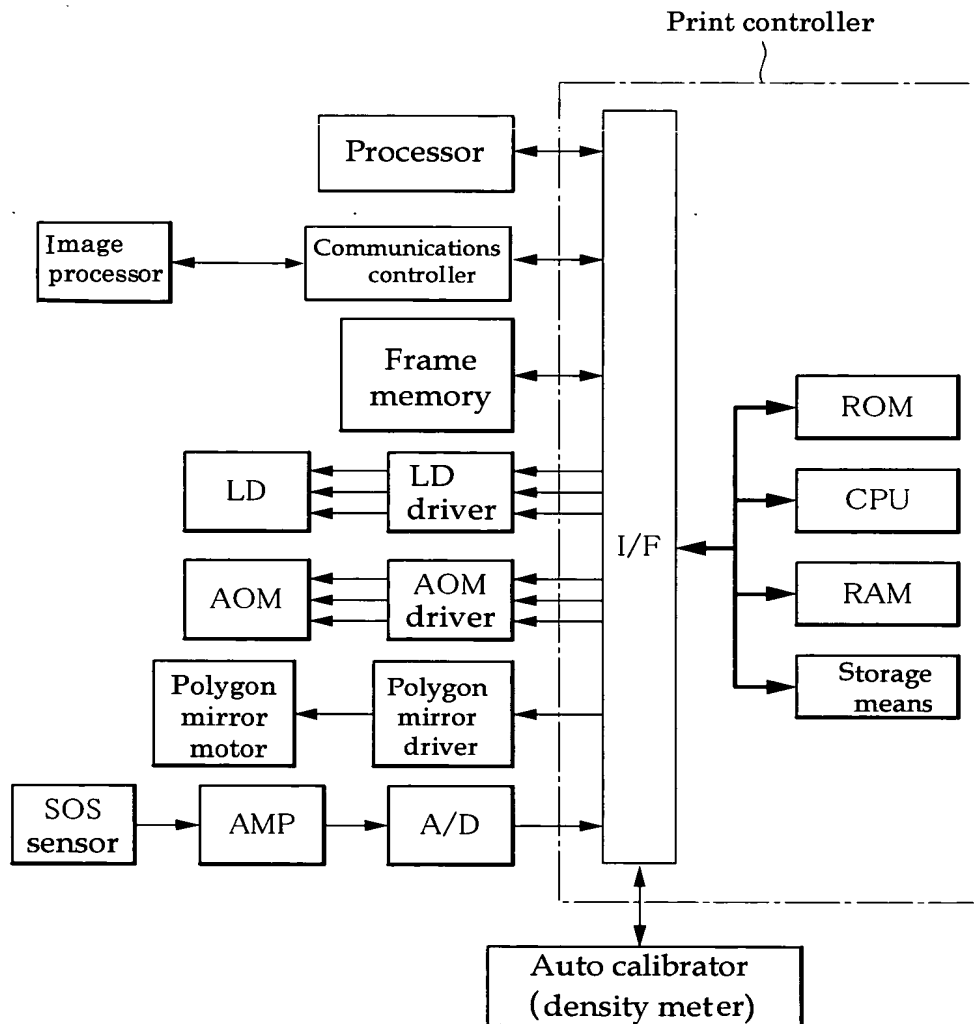


FIG. 13

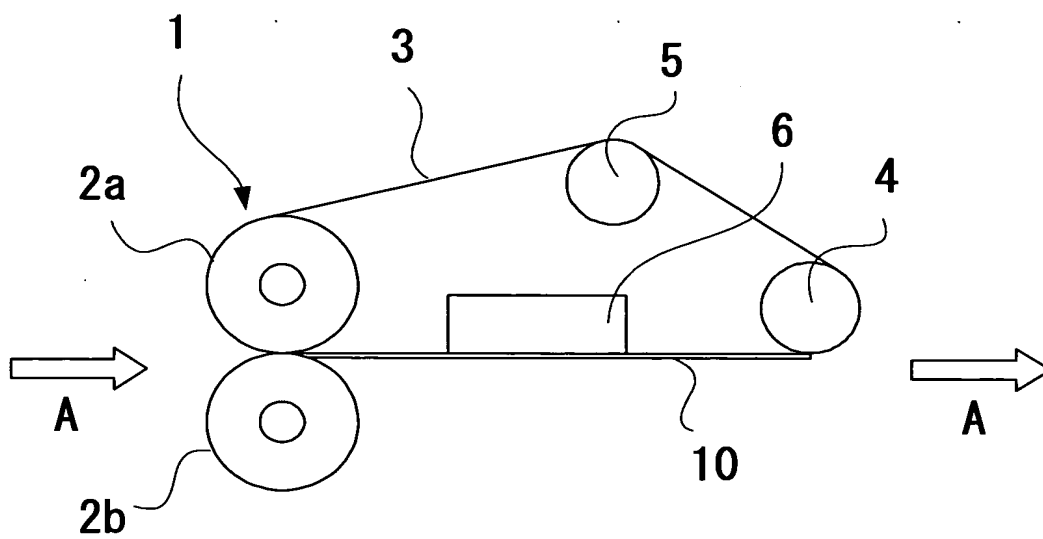


FIG. 14

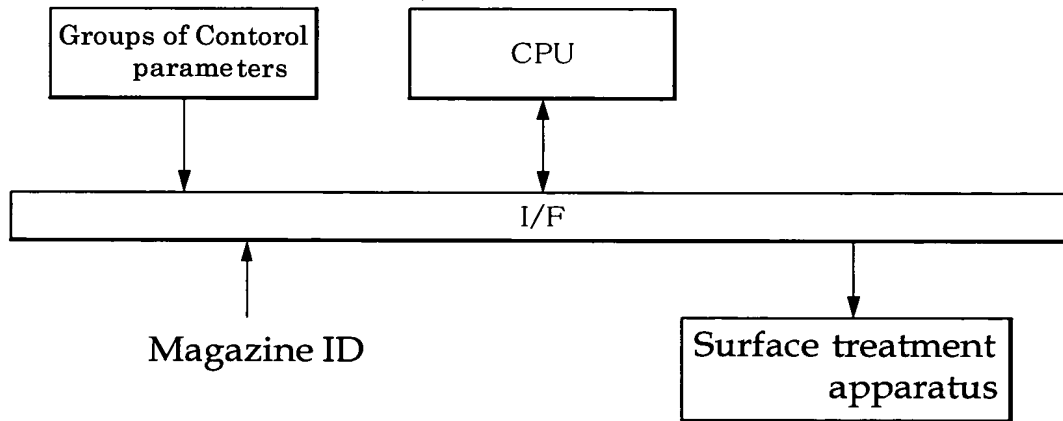


FIG. 15

```

    .
    .
// Surface treatment control
Luster_level=1
{
    Surface=YES      // Pass through surface treatment apparatus YES
    Temp_A=120       // Roller A temperature
    Temp_B=80        // Roller B temperature
    Temp_B_cont=120  // Temperature for continuous printing by roller B
    Press=High       // Inter-roller pressure
    Cooling_fan=High // Cooling fan capacity
    Belt=Long        // Cooling belt length
    Speed=Middle     // Transport speed
}
Luster_level=2
{
    Surface=YES      // Pass through surface treatment apparatus YES
    Temp_A=120       // Roller A temperature
    Temp_B=80        // Roller B temperature
    Temp_B_cont=120  // Temperature for continuous printing by roller B
    Press=High       // Inter-roller pressure
    Cooling_fan=Low  // Cooling fan capacity
    Belt=Short       // Cooling belt length
    Speed=Middle     // Transport speed
}
Luster_level=3
{
    Surface=NO       // Pass through surface treatment apparatus YES
}
    .

```

FIG. 16

```

        .
        .
// Surface treatment control
Luster_level = 1
{
    MAGAZINE = A
}
Luster_level = 2
{
    MAGAZINE = B
    MAGAZINE = C
}
Luster_level = 3
{
    MAGAZINE = Z
}
    
```



```

MAGAZINE = A → Luster_level = 1
{
    Surface=YES      // Pass through surface treatment apparatus YES
    Temp_A=120       // Roller A temperature
    Temp_B=80        // Roller B temperature
    Temp_B_cont=120  // Temperature for continuous printing by roller B
    Press=High       // Inter-roller pressure
    Cooling_fan=High // Cooling fan capacity
    Belt=Long        // Cooling belt length
    Speed=Middle     // Transport speed
}
MAGAZINE = B,C → Luster_level = 2
{
    Surface=YES      // Pass through surface treatment apparatus YES
    Temp_A=120       // Roller A temperature
    Temp_B=80        // Roller B temperature
    Temp_B_cont=120  // Temperature for continuous printing by roller B
    Press=High       // Inter-roller pressure
    Cooling_fan=Low  // Cooling fan capacity
    Belt=Short       // Cooling belt length
    Speed=Middle     // Transport speed
}
        .
        .
MAGAZINE = Z → Luster_level = 2
{
    Surface=NO       // Pass through surface treatment apparatus YES
}
    
```

FIG. 17

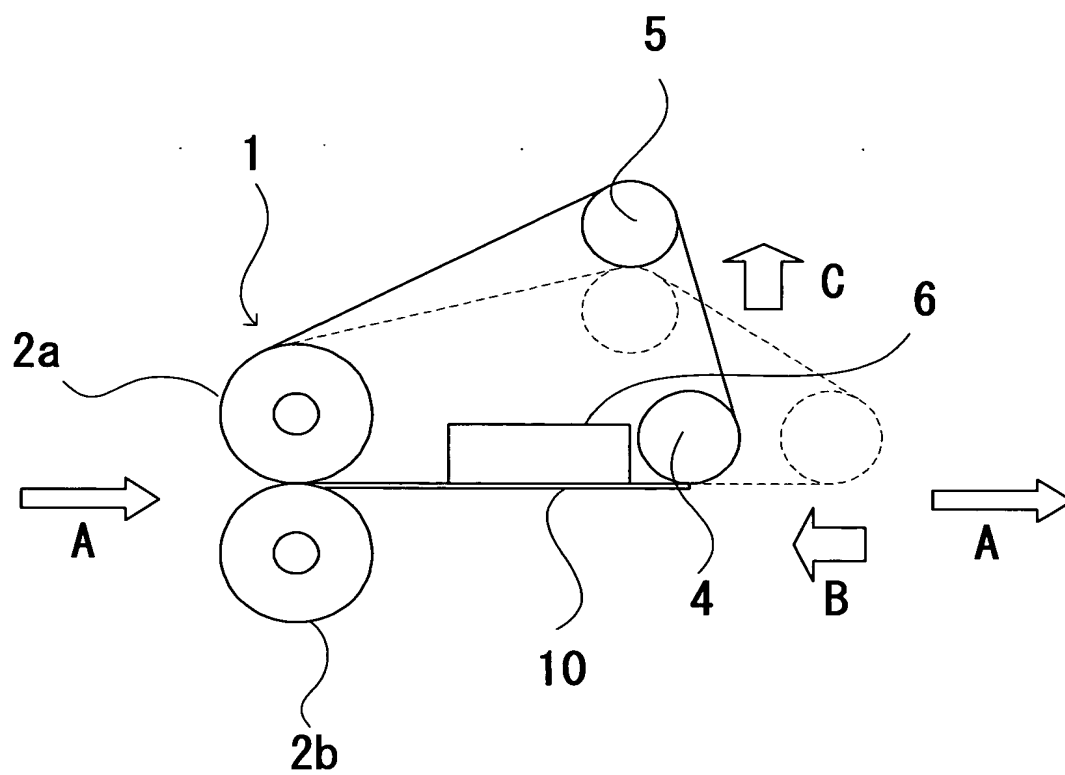


FIG. 18A

Paper selection

1. Paper A
2. Paper B
3. Paper C
4. Paper D
- .
- .

FIG. 18B

Luster selection

1. High gloss
2. Medium gloss
3. Matt
4. No treatment
- .
- .

FIG. 19

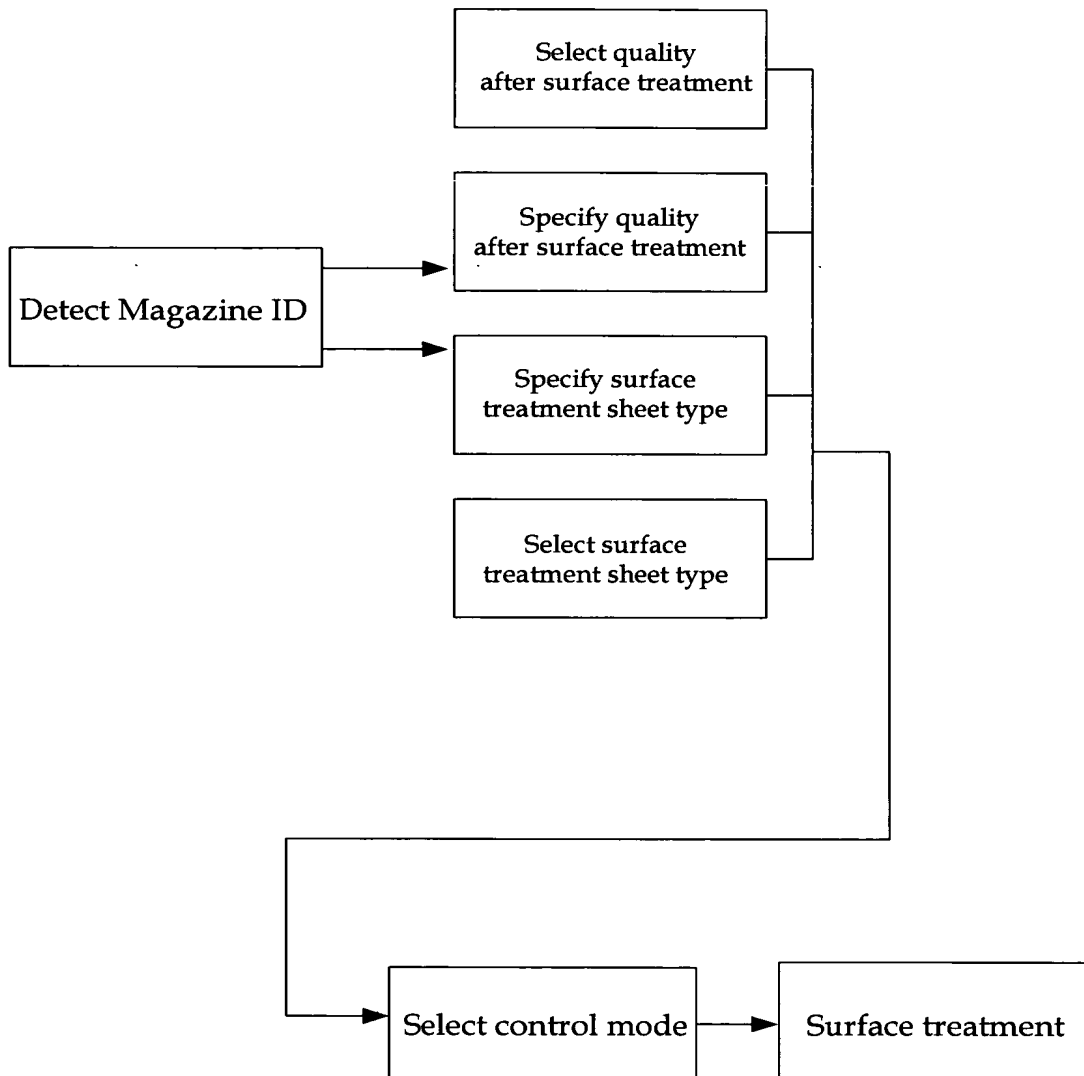


FIG. 20

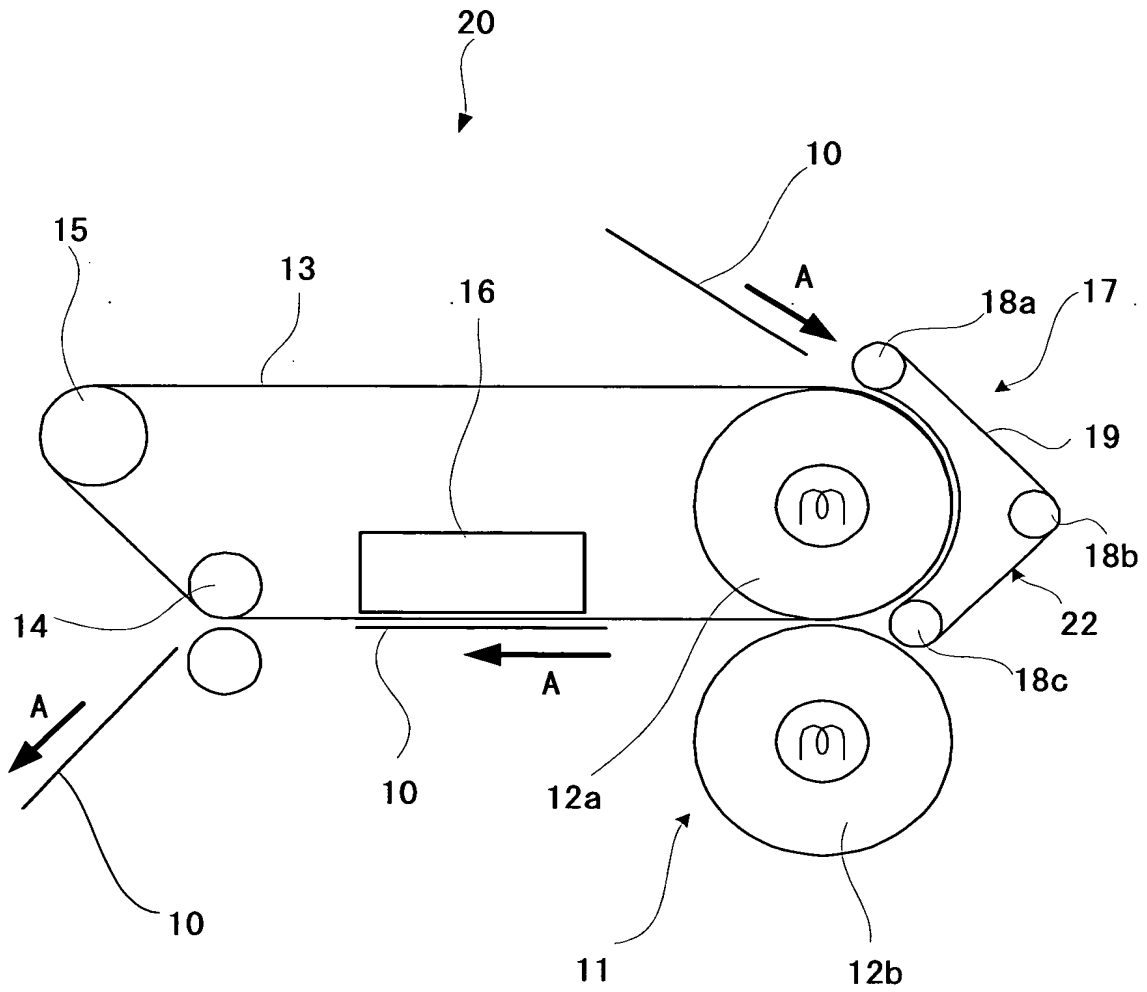


FIG. 21

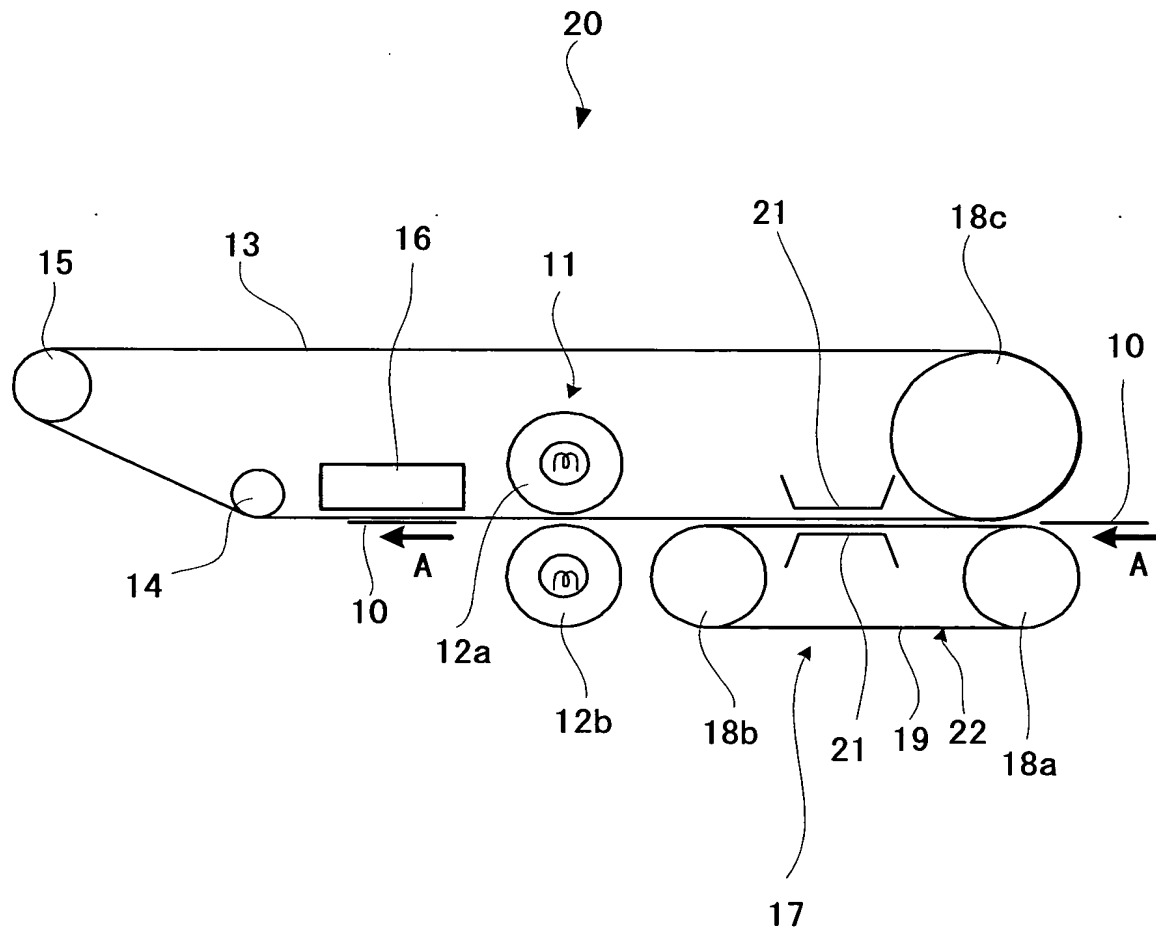


FIG. 22

